

Minecraft Play: Build a Zombie Trap

Lava is a block that's typically found deep underground, in pools of oozing magma, though sometimes it occurs above ground (in the Overworld) in lakes. Lava has many uses, but it's a well-known feature of monster traps. In this part of the lab, you'll build a beginner-level trap—a lava pit of doom—to lure, capture, and destroy hostile mobs and monsters.

■ GAME MODE

*Build in creative or survival mode;
play in survival mode*

■ APPROXIMATE TIME TO COMPLETE

1–2 hours in Minecraft

■ PLATFORMS

PC/Mac, Consoles, PE

1. Use a shovel to dig a pit three blocks by three blocks by three blocks. Place bedrock on the bottom of your pit to ensure that the lava will stay in place (fig. 1).
2. Locate a lava bucket in your inventory. Use the lava bucket to pour lava into the pit. Right-click to place the lava in the center of the bottom of the pit (fig. 2).

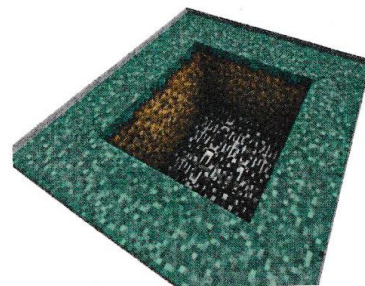


Fig. 1: Dig a pit and place bedrock on the bottom.

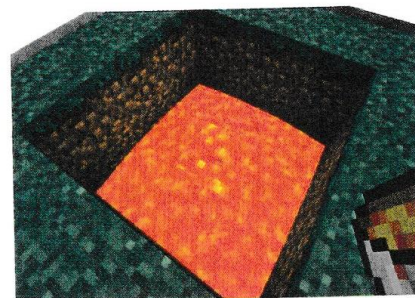


Fig. 2: Pour the lava into the pit.

IT'S A TRAP!

These are some other Minecraft resources that are commonly used by trap makers:

- Arrow dispensers
- TNT
- Pistons
- Trapdoors
- Pressure plates
- Tripwire
- Sand
- Water



ONLINE RESOURCES

The Minecraft Wiki is a great resource for trap ideas and for tutorials on building advanced traps: <http://goo.gl/ZVX7mu>

3. Place dirt or grass blocks over the pit and put a trapdoor in the center. Position the trapdoor hinge opposite from the direction the monster will be approaching. Place a stone pressure plate in front of the trapdoor. In our build, the lava and the wall of the pit appear beneath the trapdoor (fig. 3).

4. Create a solid corridor that runs past the trap with a dead end just beyond it. Now it's time to place the bait—that's you! Get a monster to follow you down the corridor, and as you approach the pressure plate, leap to the other side. The monster will follow you, activate the trapdoor, and fall into the lava pit of doom (fig. 4). This basic trap works for both creepers and zombies.

5. Follow the link opposite, right, to discover more advanced ways to trap monsters and capture their loot at the same time.



Fig. 3: Hide the pit with dirt or grass blocks. Place a trapdoor in the center and a pressure plate in front. A creeper approaches!

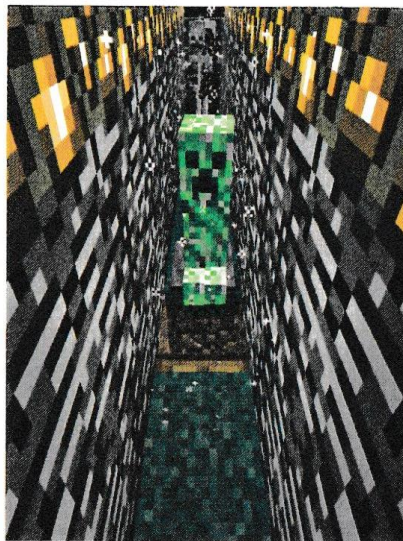


Fig. 4: Build a corridor around the trap and entice a monster to follow you.

MORE TO EXPLORE

Blocks of obsidian are created when flowing water comes into contact with lava. With obsidian, you can create a nether portal to use as part of your trap.

SHARE YOUR WORK

Sharing imaginative trap designs is very popular online. There are hundreds of examples on YouTube and on blogs. Record the steps you took to create your trap and share them, along with screenshots, on your family blog. Use the hashtag *#minecrafterbook*.

Minecraft Play: Build a Zombie Trap

Lava is a block that's typically found deep underground, in pools of fozzing magma, though sometimes it occurs above ground (in the Overworld) in lakes. Lava has many uses, but it's a well-known feature of monster traps. In this part of the lab, you'll build a beginner-level trap—a lava pit of doom—to lure, capture, and destroy hostile mobs and monsters.

GAME MODE

Build in creative or survival mode; play in survival mode

APPROXIMATE TIME TO COMPLETE

1–2 hours in Minecraft

PLATFORMS

PC/Mac, Console, PE

1. Use a shovel to dig a pit three blocks by three blocks by three blocks. Place bedrock on the bottom of your pit to ensure that the lava will stay in place (Fig. 1).

2. Locate a lava bucket in your inventory. Use the lava bucket to pour lava into the pit. Right-click to place the lava in the center of the bottom of the pit (Fig. 2).



Fig. 1: Dig a pit and place bedrock on the bottom.



Fig. 2: Pour the lava into the pit.



Fig. 3: Hide the pit with dirt or grass blocks. Place a trampoline in the center and a pressure plate in front. (A creeper approaches!)

3. Place dirt or grass blocks over the pit and put a trampoline in the center. Position the trampoline hinge opposite from the direction the monster will be approaching. Place a stone pressure plate in front of the trampoline. In our build, the lava and the wall of the pit appear beneath the trampoline (Fig. 3).
4. Create a solid corridor that runs past the trap with a dead end just beyond it. Now it's time to place the bait—that's you! Get a monster to follow you down the corridor, and as you approach the pressure plate, leap to the other side. The monster will follow you, activate the trampoline, and fall into the lava pit of doom (Fig. 4). This basic trap works for both creepers and zombies.
5. Follow the link opposite, right, to discover more advanced ways to trap monsters and capture their loot at the same time.

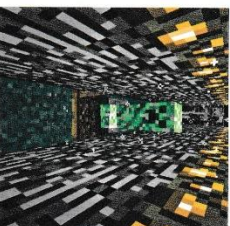


Fig. 4: Build a corridor around the trap and entice a monster to follow you.

MORE TO EXPLORE

Blocks of obsidian are created when flowing water comes into contact with lava. With obsidian, you can create a nether portal to use as part of your trap.

SHARE YOUR WORK

Sharing imaginative trap designs is very popular online. There are hundreds of examples on YouTube and on blogs. Record the steps you took to create your trap and share them, along with screenshots, on your family blog. Use the hashtag #minecrafterbook.

IT'S A TRAP!

There are some other Minecraft resources that are commonly used by trap makers:

- Arrow dispensers
- TNT
- Pistons
- Trapped chests
- Pressure plates
- Tripwire
- Sand
- Water

ONLINE RESOURCES

The Minecraft Wiki is a great resource for trap ideas and for tutorials on building advanced traps: <http://goo.gl/ZvX7nu>